

# MARK ALAN BREDALL

## 2D CHARACTER & EFFECTS ANIMATOR

### Academy of Art University, San Francisco

Spring 2016 - Current

- MFA 2D Animation and Visual Effects - In Progress
- BFA 2D Animation and Visual Effects - May 2020

### The Ribbon (2020)

Fall 2016 - Spring 2020

Animator / Production Assistant

- Animated character roughs and clean ups
- Staged the character acting in scenes according to storyboards
- Animated a series of character walk cycles in multiple angles
- Participated in dailies and adjusted shots based on feedback
- Composited the films final render on multiple shots

### Fluffmoo

Spring 2018 - Fall 2019

Storyboard Artist

- Drafted storyboards based on scripts and created animatics
- Assisted in story pre-production
- Worked in a webcomic style

### Academy of Art Story Club

Fall 2016 - Fall 2017

Pre Production Lead / Story Artist

- Storyboarded and produced animatics
- Presented pitches to faculty
- Wrote and produced "Foodie Cats" episode
- Participated in pre production meetings

### Proficient Programs

ToonBoom Harmony

Adobe Photoshop

Adobe Animate

Storyboard Pro

Adobe After Effects

Adobe Illustrate